



SHIPS BRING TROOPS TO SHORE OF HALLWAY



SOX DOES LASER EYES ON BASE, DISTURBING ROBOTS



GEORGIE AND DRAGON TRY TO STOP THE BAD GUYS FROM INVADING THE TUNNELS THAT GO ALL OVER THE HOUSE



CAPSULE PREPARING TO LAUNCH, BUT WE DO NOT KNOW ITS DESTINATION

THE FELINE TIMES



Second Attack on Hallway

There's an attack on the hallway! Lots of people have come to participate in it, and we have blown up the water plant, made the canal spill everywhere, and lit a lot of stuff on fire. The hurricane machine is prepping to send a hurricane there, while they attack the big evil robot castle. Scat has already gotten rid of the evil robot fortress, and they will leave soon.

Georgie the Raven will want people to join up for the Air Force of Ethanland.

**Imperial Ethanlish
Air Force**

Evil Zurg Base Headquarters Under Attack

The Zurg Base Headquarters is where almost everyone is concentrating on. Spider is weaving webs over the entrances and exits, to try to trap the robots inside. Scat is punching big holes in it, with Dog too. The walrus, with its giant tusks and ferocious attacking skill, is busting up the wall, making it weaker. And Luck Dragon, Mrs. Potts, Small Sox, some sea creatures, Colonel Snape, Admiral McGonagall, and some small Ethanlish troops are helping with the attack. A hot water missile has been launched to stop the Zurg robots' progress on one of the gigantic evil Spider Bots.

Evil Spider Guy read the Griffyn Times and thought that his maybe-clone had a good idea of building a Spider Bot, but *he* wants to build one *even bigger*, with lasers and lots of weapons. We must stop the construction. The not water missile got into the circuitry, making it collapse and making some of the headquarters explode. Some of the smaller Zurg robots who were working on it had their systems disrupted.

The success has been going great! Scat's super punching powers have really helped us along. Scat has recently gone into battle with Wu-Wu-Wu Zap inside one of the towers, and Wu-Wu-Wu got stuck.

Below: the attack on the headquarters of the base.



Portal Opens on Dining Room Table!



There is a magical portal spot that, if you have something magical (like a portal pass or a unicorn zap), you can go into some world! We do not know what the different places you can go to are, but we want to investigate.



A business is being run on 3 Crabapple Street, Bingo, LR. You can look out to the Bingo Transit Authority (BTA) tracks connecting Twinkle Tower to the City Hall, with Bingo Imperial Theater and Emperor's Tea Time. The business has lots of things, and you can find it if you ask someone.